THE JOURNEY OF LITTLE DROP - A ROLE-PLAY ACTIVITY



© Learning Objective:

Students learn how water circulates in nature through movement and play.

Materials:

Word cards (sea, river, cloud, mountain, lake, underground, plant, animal, etc.), a die, ribbons or A4 paper.



Procedure:

- Students take on the role of water drops.
- Each "drop" starts from a position in the water cycle (e.g., lake, river, mountain, etc.).
- They roll the die and follow the instructions (for example: "The sun warms you up → you rise to the clouds," or "It rains → you return to the river").

Through this activity, students experience and understand the continuous movement of water in the natural world.

Extension Activity:

Students can create a comic strip or board game titled "A Day in the Life of a Water Drop."



